

# Lone Star Diplomat

No. 37

22 August 1984

82AM, 82HU, 83H



## ★ ROUNDUP of Texas & International News

**HOUSERULE CHANGE 1. VOTING.** I will be printing LSD's houserules in an upcoming issue. Several changes have been made since the last edition was published in January 1983. Before I do I want to get some input from current and potential players. Pending unanimous agreement of the players, I would like to report numerical vote outcomes instead of simple pass/fail results. This has been considered once before. Several players objected, so the subject was dropped. I think it deserves more discussion and hereby call for a vote. Knowing that an E/T draw proposal among five remaining players yielded 1 vote for, 2 against, 1 NVR might enliven negotiations and press. If the result were 1 for, 3 against, it might affect the alliance structure, to say the least. Please vote with your orders. If all the players agree to the change, the rule would not take effect until after the turn is adjudicated. Comments are also wanted from players and other subbers.

**HOUSERULE CHANGE 2. DELAY OF GAME.** It is in everyone's interest that games flow smoothly. Players benefit from the continuity of expeditiously run games and pubbers get livelier press, fewer NMRs, and lower publishing costs. So separations should not be granted capriciously, and LSD HRs require two requests for a separation to be granted. Implicit is the right of the GM to declare a separation when it appears necessary. There are valid reasons for delays, though. It's the GM's duty to stop everything if a GM error is discovered and players don't have enough negotiating time based on the correction. Sometimes slowing the game is beneficial to the mental health of the players. In a recent phone conversation an LSD reader was complaining about the hassle of writing conditional orders in a game (another zine) where numerous retreats and adjustments complicate the picture. He pointed out that if, as in LSD, two requests for separating seasons are necessary, he could not be absolutely

positive another player would supply the second request. Therefore he must figure out all the conditionals anyway! Several possible solutions to the harried player's problem came up. GM could anticipate the sticky situation and declare a separation beforehand, in the current game report. GM could notify players if a separation request were granted. The criterion could be lowered to one request or if retreats and adjustments reached a given critical number. No proposal yet, but I would like to hear from the players. Do you have this problem? (Don't GMs who run games with prophetic retreats and builds avoid this whole problem? And don't players who don't want problems with complex prophecies avoid such games?)

**M-GAME WAITS FOR PLAYERS.** We still don't have a full complement of players for LSD's last game. Albrecht and Pierce have paid their gamefees. Albrecht, Gallagher, and Tinker have submitted preference lists. I have not heard from the others on the waiting list. Therefore I am confirming that Albrecht, Gallagher, Pierce, and Tinker for the M-game. (Don and Joe - I'll take your money now, thank you very much.) Last chance for Fritz, Smith, and Tatsch (or Mayes): if I have not heard from you by next deadline, I assume you're not interested. Anyone else who wants to play should let me know and send along a preference list (optional). I'm chafing at the bit (like a mustang?) to get this game started.

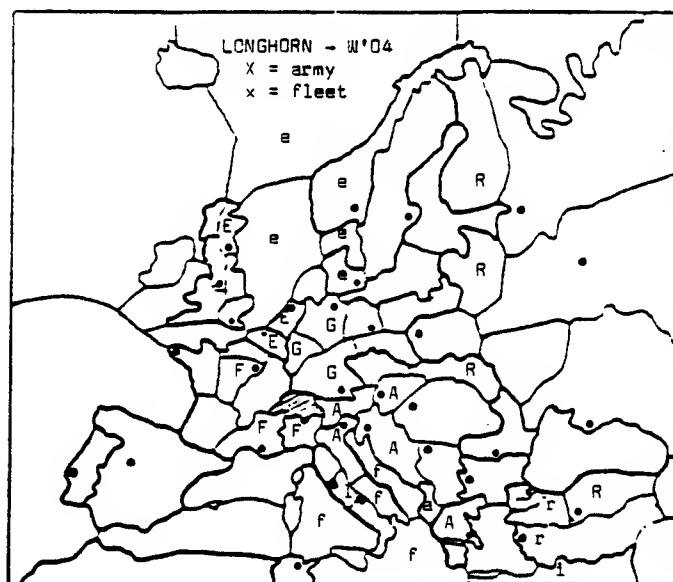
**CARUSO MASCOT POLL.** So far I have received two nominations for Diplomacy Mascot: Andy Lischett renominated Bob the extinct Moa (he finished 22nd in a field of 22 candidates in the first election), and Ed Wrobel's cat Jaspur is also in the running. Remember the nominating deadline is September 15. Nominees will appear in LSD#38 where balloting procedures will be outlined.

--continued on next page

**ANGLO-RUSSO BATTLE DUE MORE ARMS;  
AUSTRIA REJECTS ITALIAN SLURS**

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**LSD-GREAT POWERS:** More press, please.



**STANDBY LIST.** For the second straight issue no standbys were needed. Thanks anyway to Byrne, Fritz, Jurkowski, Mayes, Meinel, Pierce, Quinn, and Tinker for offering to help keep the games running smoothly. Please let me know if you want off the list. Other volunteers are also welcome.

1982AM JALAPEÑO S 1908

ANGLO-ITALIAN ALLIANCE AXED;  
AUSTRIA STRUGGLES FOR SURVIVAL

- > Red-faced apologies for the recycled headlines in last seasons reports. Please note the correct date above.
- > All three draw proposals were rejected.
- > Autumn 1907: Austria ret dsl A Sil-Bol.
- > Winter 1907: England builds F Lon, A Edi; Germany declines a build (plays 1 short); Italy builds F Rom, A Ven; Austria removes A Rum.

ENGLAND (David Pierce): F Alb h (dsl, ann), A MUN s German A Sil, A BUR s A Mun, A Lvn-WAR, A Mos-UKR (A SEV s), A Stp-MOS, A Nwy-STP, F BOT h, A Edi-NWY (F NTH c), F Nwg-NAT, F Lon-ENG.

GERMANY (Terry Suitor): F BAL h, A War-GAL (A SIL s).

ITALY (Gregg Fritz): F Tun-WES, F Rom-TRH, A Vie-BOH (A TYO s), A TRI-Vie, A VEN-Tri, A Apu-ALB (F ADR c, F GRE & F ION s).

AUSTRIA (Bryan Jurkowski): A BUD-Vie (A SER s (imp)), A Boh-Mun (dsl, ann).

TURKEY (Dick Martin): A BUL s Italian A Tri-Ser (nsol, F AEG s A Bul, F EAS s F Aeg, F Bla-ARM.

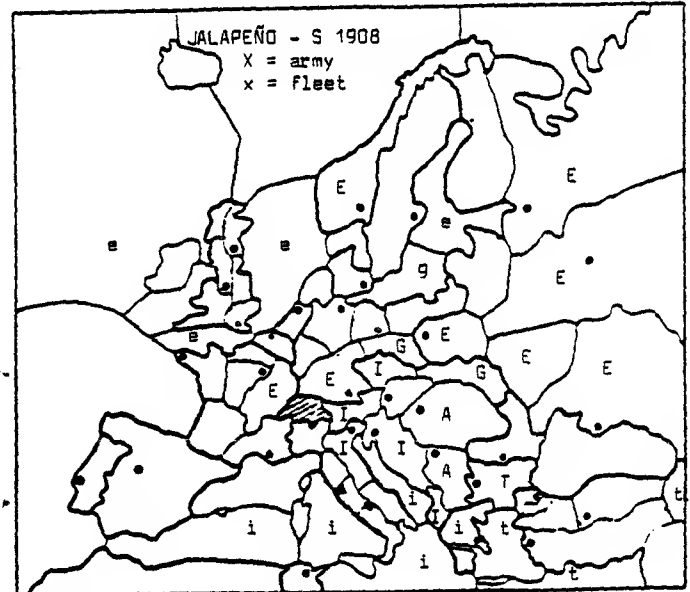
- > PROPOSALS: E, G, I, A, T, E/I. Votes counted before next season, but of course you must vote with your orders, or live with the results.

- > HOUSERULE CHANGE PROPOSAL: See Roundup.

- > PRESS--

AUSTRIA-ROME: I have been busy, Greg, I will get a letter to you soon.

TURKEY-AUSTRIA: Hi, Bryan. Actually, I'm not too disappointed in missing the early



stages of this game. At least this isn't my fault! It's hard enough when I'm under attack from all sides, but to do it while playing 2 short is ridiculous. You could do me one favor though: no more jokes, please! LSD-AUSTRIA: Spoilsport!

AUSTRIA-TURK: Because you are such a nice guy, Dick, I'll give you Rum. If you can beat the bloody English Dog there first.

TURKEY: Don't blame me, I voted for E/I. Somebody else will have to veto this one.

AUSTRIA-GERMANY: Just think what could have been. Whatever happened to that G/A alliance you promised in S'01?

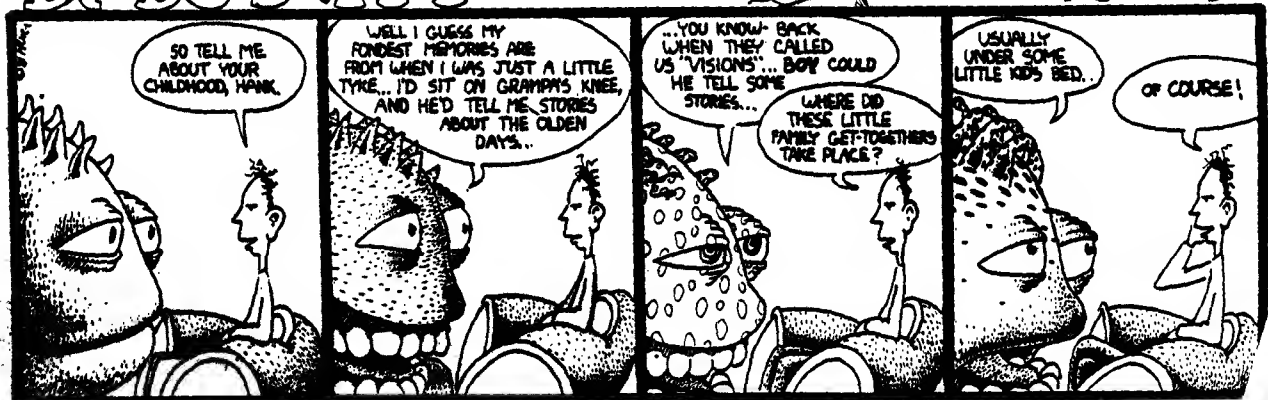
AUSTRIA-EUROPE: What? End this game now? May it never be so. I am going to win this one for Caruso!

AUSTRIA-ENGLAND: I'll vote no to the draw to give you a better chance to stab Greg for the win. Or Greg you, either way!

EYE EAM



By Sam Hurt



DEADLINE for all LSD games: September 26, 1984



1982HU KING RANCH F 1906

RUSSIA FOOTS THE BILL FOR  
ANGLO-ITALIAN NEW YEAR'S PARTY

> Summer 1906: Russia ret dsl  
A Stp-Nwy; Turkey ret dsl  
A Ank-Smy.

W

> All draw proposals were defeated.

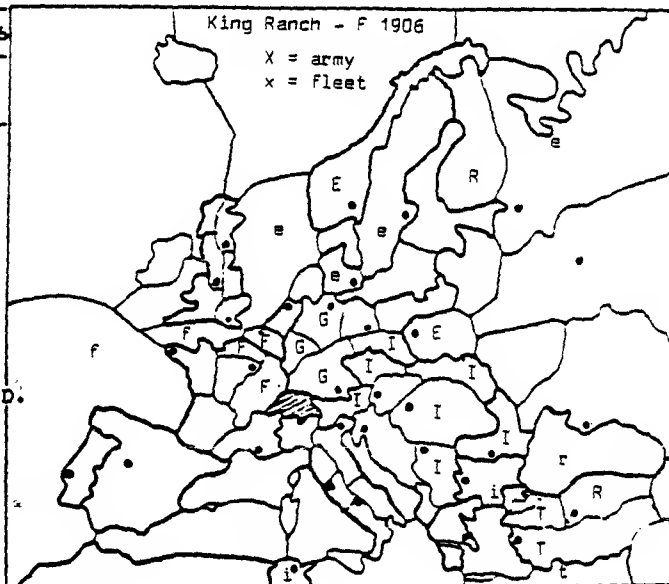
ENGLAND (Don Schieffler): A Yor-NWY  
(F NTH c, F STP(nc) & F SWE s), F DEN s  
F Swe, A Mos-WAR.  
FRANCE (Conrad Minshall): A Pic-BEL s  
(F ENG s), A BUR-Ruh, A Par-PIC, F Gas-MID.  
GERMANY (Paul Milewski): A Bal-Hol (dsl,  
ann), A KIE-Hol, A MUN h (A RUH s).  
ITALY (Bill Quinn): A Gal-SIL, A Vie-GAL,  
A Tyo-BOH, A Bul-RUM (A BUD & A SER s),  
A Tri-TYO, F TUN-Ion, F Aeg-BUL(sc).  
RUSSIA (Fred Winter): A PIN-Swe (A Nwy s  
(dsl, ann)), A Rum-Con (dsl, ret to Sev,  
Ukr, or dsb) (A ANK s, F BLA c).  
TURKEY (Seth Owen): A SMY-Ank (A CON s),  
F EAS-Ion.

> Russia must retreat dsl A Rum.

> HOUSERULE CHANGE PROPOSAL: See Roundup.

> SUPPLY CENTER STATUS for W'06 adjustments:

E: Home, Den, Nwy, SWE, Mos, WAR, STP	9/build 3
F: Home, Spa, Por, BEL	6/build 1
G: Home, Bal, Hol	4/add 1 (2 ann)
I: Home, Tun, Tri, Vie, BUD, Ger, RUM, Gre, Bul	11/build 2
R: Sev, War, Stp, Rum, Bud, Swe, ANK	2/zap 2 (2 ann)
T: Con, Smy, Ank	2/zap 1



> PRESS--

**TURKEY-WESTERN POWERS:** Note how close Italy is to running away with this game. Neither Russia nor myself are well poised to counter the green wave. In short, help us to help yourselves.

**BERLIN-PARIS:** You speak as if I am the appetizer and you are the after-dinner mint. Au contraire, mon ami. Both of us are tidbits for the Anglo-Italian smorgasbord. They're not interested in a hearty Jallo sandwich with a side of whipped cream. To these guys your provincial boundaries are just like dotted lines on a diagram of a steer in a butcher shop.

**SOMEWHERE IN TEXAS:** G: How do you know when an Aggie's been using your word processor? A: There's whiteout all over the screen.

★ Lone Star Diplomat

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R. Michael Conner  
8008 Gault Street  
Austin, TX 78758  
512/467-8870

**Subscriptions:** Ten issues for \$3.00.

**Game Openings:** \$12.00. Some places available in LSD's last game.

**Standbys:** Sub credit for standbys who play to the end of game or elimination.

**Awards:** Winners get 20 free issues of LSD or equivalent, 2-way drawees get 14 issues, all other survivors get 10, & eliminated players get 6.

Alan B. Calhaver invented DIPLOMACY®, which was first published in 1959. The Avalon-Hill Game Company now publishes it.



FIRST CLASS MAIL

Doug & Marie Beyerlein 40  
640 College Ave.  
Menlo Park, CA 94025